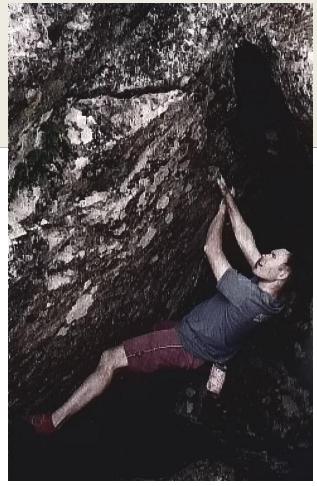
Rogues Gallery Bouldering

Rogues Gallery is located half way between Squamish and Whistler on the right side of the highway which is 30kms from the Squamish McDonalds.

The bouldering area lies on the ridge

The bouldering area lies on the ridge above the Rogues Gallery Sport Climbs. It is a 20-30 minute hike which gives this area an alpine feel. It was first developed in the summer of 2002 by Dave Ferguson and Jimmy Lapointe.

Access - Follow the well-worn trail that leads from the highway up to the first wall you encounter, The Road Warrior Wall.



Ascend the trail to the right following it past the sport climbs located on the steep walls to your left. Keep hiking up right past all of the bolted cliffs until you reach a bush area and the trail ends. Follow a faint trail marked with orange flagging tape for 5 minutes further to the right until you come to a hill side clearing and a large boulder field in front of you. The boulder problems listed in this guide start with the first large boulder you encounter, the Middle Earth Boulder, and go up the hill from there.

Conditions — The boulders are mostly in an open setting which gives the area sun through most of the day and are quick to dry after the rain. The area is also high enough up the mountain to get winter sun and dry rock giving it year round climbing.

Bring some good wire brushes to clean up established problems that might not have been climbed in a while and to clean the large supply of new problems waiting to be sent. Most of the boulders only have lichen on the rock with some moss on the top outs.

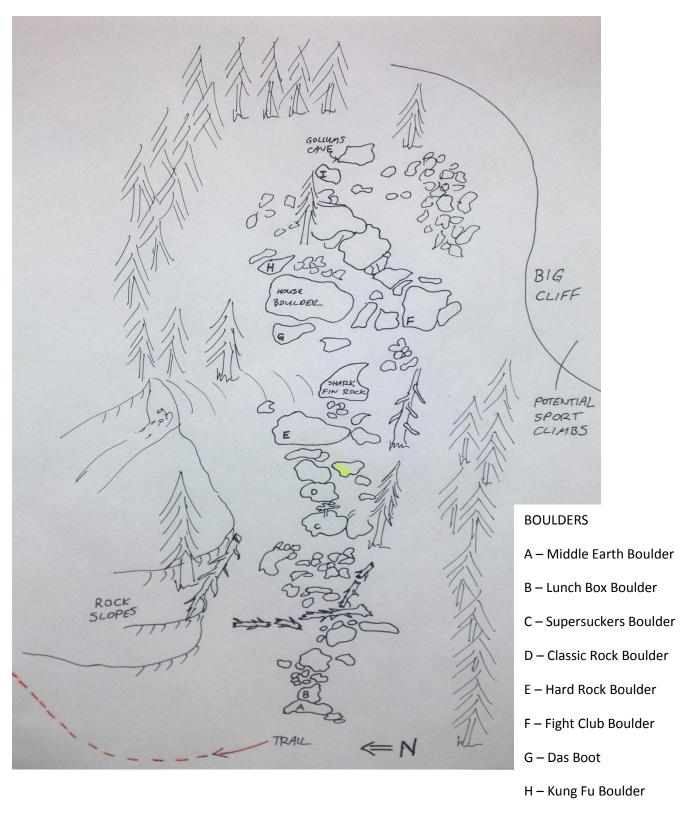
any questions or if you develop any problems in the area email backyardexplorer@gmail.com to have the e-guide updated.

As you see on the map to the right parking for the bouldering area is the same as for the Rogues Gallery sport climbs. You hike up to the first climbing wall next to the highway, which is the Road Warrior Wall, and then follow the trail to the right and head back up the hill. You will come up to a steep wall with yellow lichen, the climb called yellow Beard. Follow the path right over a slight ridge and hike down to the talus slope. Continue walking beside the climbing walls on your left along the talus slope, the path does a bit of zigzagging but there are rock markers to show you the way. Walk past the Tommy Gunn wall and start to climb up a bit steeper part of the trail the whole time staying as close to the rock walls as the trail allows. You will pass by some new shorter sport routes on the walls higher up. This is where the path/trail ends and you walk through the forest for about 5 minutes. The trail starts to descend again. At this point look for orange flagging tape that leads you to the clearing and the first boulder in the area, The Middle Earth Boulder.



Map of the Bouldering Area

All of the larger boulders that could hold potential problems are on the map and a selection of smaller boulders to help you with your location in the area. The boulders with a Letter already have established problems.



I – Brit Rock Boulder

In the following pictures the white routes are established problems and the red lines are potential problems rated approximately V5 and up.



Middle Earth Boulder

- 1. **Aragon V1** This short problem starts on the left side of the boulder and follows the corner up to a short juggy rail. Follow it up and top out over the bulge. (FA: Jimmy Lapointe 2002)
- 2. **The Wraith V2** Start in the middle of the boulder on edges. Move up on edges over the bulge. Top out above. (FA: Dave Ferguson 2002)



Lunch Box Boulder

1. Wonder Bread & Cheese Whiz V1 SDS on edges. Work your way up and over the bulge to top out above. (FA: Dave Ferguson 2002)

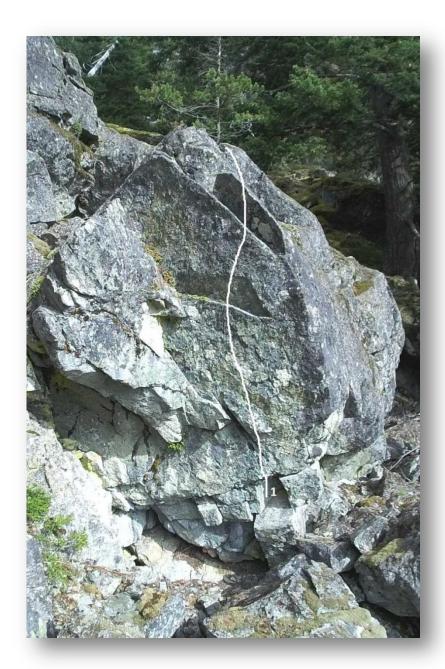
Supersuckers Boulder

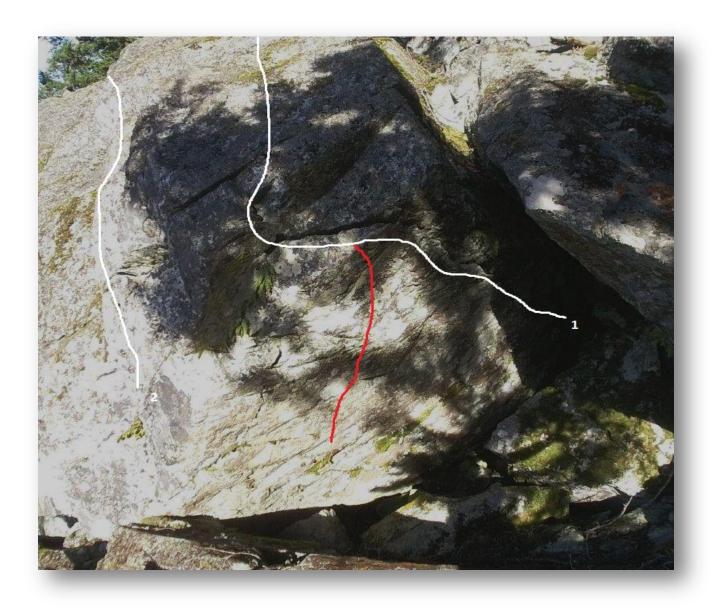
Left Side

1. Supersuckers V3



Start on edges and move your way up the slightly overhanging boulder going from ledge to ledge to top out above. An ankle breaker. Good spotters and pads. (FA: Jimmy Lapointe 2002)





Supersuckers Boulder – Right Side

- 1. Born With a Tail V2 The first problem done in the area and a classic. Start in the cave as far right as possible. Follow the fracture up and left with good small holds for the feet topping out above at the end of the crack. (FA: Dave Ferguson 2002)
- 2. Dead in the Water V1 Starts in the middle of the boulder on edges and heads straight up. (FA: Dave Ferguson, Jimmy Lapointe 2002)

Classic Rock Boulder

1. Atomic Punk V1

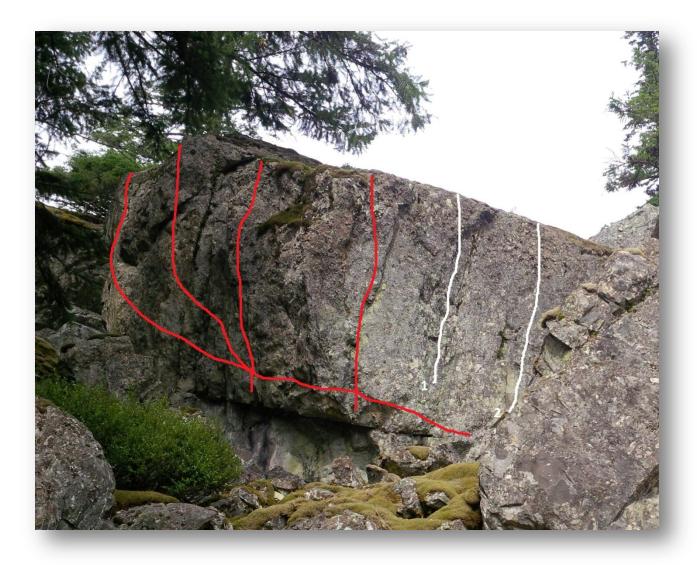
Start down low on the North side of the boulder following edges to a good hold. Top out above. (FA: Dave Ferguson 2002)





Hard Rock Boulder – Left Side

1. **Eruption V1** Grab a jug down low with the left hand and a pinch with the right. Paste your feet on and go for the lip. Mantle out. (FA: Dave Ferguson 2002)



Hard Rock Boulder - Middle

- 1. **Saddle Tramp V3** Standing start working your way up edges. Crimp/ undercling with the right and make a big move to the lip. Shaky top out above. (FA: Jimmy Lapointe 2002)
- 2. **Running With the Devil V4** Similar to Saddle Tramp. Start low and work your way up to a right hand pinch at head height. Set up for a dynamic move to the lip with the left hand. Shaky top out above. (FA: Dave Ferguson 2002)



Hard Rock Boulder – Right Side

- 1. **Slope-A-Dope V2** Start low and follow a series of sloping ledges to top out above. (FA: Dave Ferguson 2002)
- 2. Aces High V2 Starting low and to the right of Slope-A-Dope. Follow edges up and to the right to finish on a small corner. Top out above. (FA: Dave Ferguson, Jimmy Lapointe 2002)

Fight Club Boulder

1. White Ball of Healing Light V2

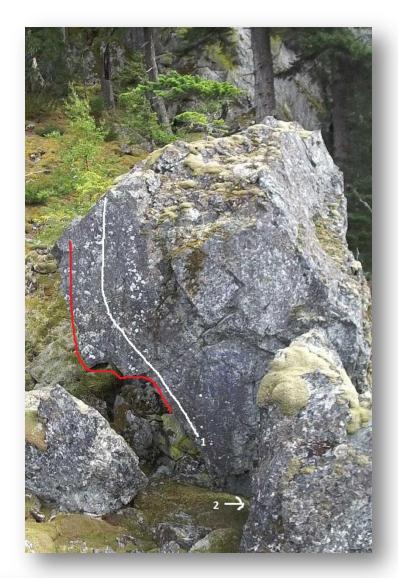
Start on edges just to the right of the overhang. Follow it up and left on more edges. (FA: Jimmy Lapointe 2002)

2. Berzerker V1

SDS on the boulder right beside the start to White Ball of Healing Light. Use two pinches/edges to lift your ass off the ground to move up to a pair of wide pinches spread apart. Set feet and top out above. (FA: Dave Ferguson Jan 2014)

3. Simple Bar Trick VO

Located on the short slab boulder to the right of Berzerker. Pinch the undercling with both hands, paste your feet on and go for the top. (FA: Dave Ferguson 2002)







Das Boot Boulder

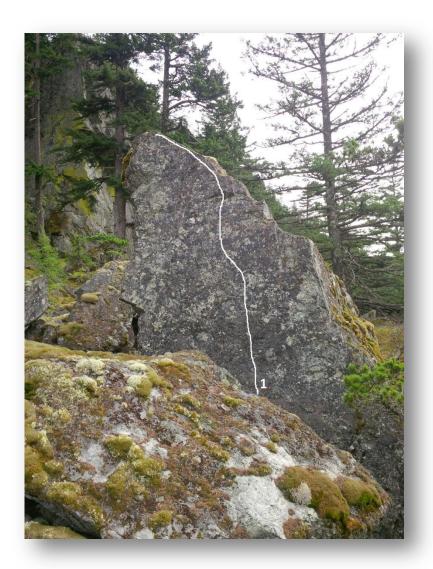
1. **Dpw V1** Follow the lip of the boulder from down low on the right up to the high point and mantle. (FA: Dave Ferguson 2002)

Kung-Fu Boulder

1. She's Gonna Wu-Shu Yer Ass V0

Start down between the 2 boulders. Grab edges on the middle of the boulder face and work your way up topping out as high on the boulder as you can.

(FA: Dave Ferguson 2002)



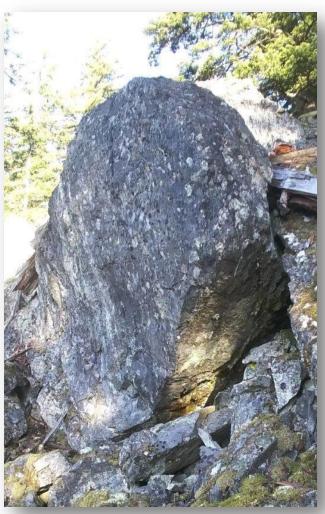


Brit Rock Boulder

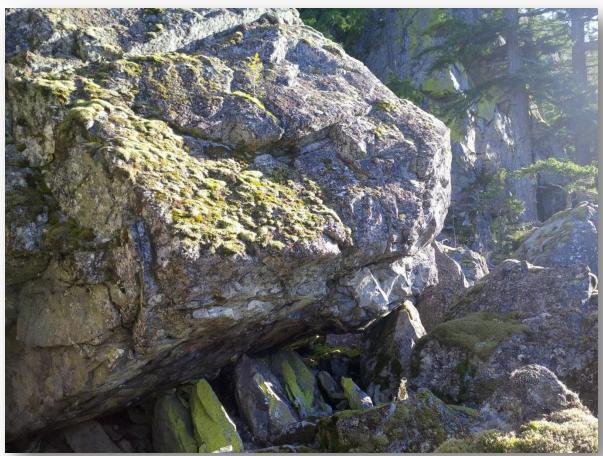
- 1. **London Calling V1** Start on edges in the middle of the wall. Make a couple of small moves up and set yourself for a dynamic move to the top of the boulder. A fun dyno for sure. (FA: Dave Ferguson 2002)
- 2. **Rock The Casbah VO** Follow the arête up and to the right topping out at London Calling. (FA: Dave Ferguson 2002)

The following is a selection of a few of the bigger boulders waiting to climbed.













Large 30+ meter cliff waiting to be bolted.

